



Sennheiser MobileConnect

CRESTRON Module Help

This document provides help for the MobileConnect Interface module. For more about MobileConnect see <https://docs.sennheiser-connect.com>.



SENNHEISER MOBILECONNECT V1.1.0 MODULE HELP

Module name	SennheiserMobileConnect v1.1.0.umc, SennheiserMobileConnect_Manager_v1.1.0.usp, MobileConnect.clz
Version	1.1.0
Description	This document defines the common Crestron module interface for the Sennheiser Mobile Connect system. It supports MobileConnect API v2.0 and v2.1.
Maintainer	Sennheiser Streaming Technologies GmbH
Parameters	<p>IP_Hostname, Serial IP address or hostname of the MobileConnect end point. This is the MobileConnect Manager URL in Manager mode or the Station's Ctrl interface IP address in Standalone mode. Please use in both cases the [https://] prefix. For more see https://docs.sennheiser-connect.com.</p> <p>API-Token, Serial API Token created in the MobileConnect Manager interface (Manager mode) or Station local admin interface (Standalone mode) to give access rights to a user.</p> <p>API-Version, Serial API version of command set to use. Notice, using an older version may create issues with some commands internally. This module supports MobileConnect API versions 2.0 and 2.1.</p>
Inputs	Poll, Digital



	<p>Pulse to update the Station List. If a Station is already selected, will also update Channel List. If a channel is already selected will also update Channel Details</p> <p>***Station List***</p> <p>Get_Station_List, Digital Pulse to retrieve or update the list of available Stations on the MobileConnect Manager.</p> <p>Select_Station[X], Digital Pulse to select specified Station from list.</p> <p>***Channel List***</p> <p>Select_Channel[X], Digital Pulse to select specified channel from list.</p> <p>***Channel Details***</p> <p>Change_Channel_Name, Digital Pulse to change the channel name.</p> <p>Channel_New_Name, Serial Text field used when changing the name of the channel.</p> <p>Channel_Enabled, Digital Pulse to Enable/Disable the channel.</p> <p>Channel_Hidden, Digital Pulse to Show/Hide the channel.</p> <p>Channel_Mic_Muted, Digital Pulse to Mute/Unmute the mic.</p> <p>Channel_PinSecure, Digital Pulse to Enable/Disable the PIN code for the channel.</p> <p>Re-Generate_Channel_Access, Digital Pulse to Re-Generate the channel access details, Pin code and QR code picture.</p> <p>Change_Channel_Pin, Digital Pulse to change the PIN code.</p> <p>Channel_New_Pincode, Serial Text field used when changing the PIN code of the channel.</p> <p>***Error***</p> <p>Hide_Error_Popup, Digital Pulse to dismiss the Error Popup.</p>
Outputs	<p>***Station List***</p> <p>Number_Of_Stations, Analog Displays the total number of Stations retrieved.</p> <p>Select_Station_Fb[X], Digital</p>



	<p>Will go high when specified Station is selected from list.</p> <p>Station_Name[X], Serial Displays a list of stations names.</p> <p>***Channel List***</p> <p>Number_Of_Channels, Analog Displays the total number of channels retrieved.</p> <p>Select_Channel_Fb[X], Digital Will go high when specified channel is selected from list.</p> <p>Channel_Name[X], Serial Displays a list of channel names.</p> <p>***Channel Details***</p> <p>Active_Channel, Analog Displays the currently selected channel number.</p> <p>Channel_Name, Serial Displays the active channel name in serial form.</p> <p>Channel_ID, Serial Displays the active channel ID in serial form.</p> <p>Channel_Enabled_Show, Digital Will go High if supported by the selected API Version.</p> <p>Channel_Enabled_Fb, Digital Will go High if the channel is enabled.</p> <p>Channel_Hidden_Show, Digital Will go High if supported by the selected API Version.</p> <p>Channel_Hidden_Fb, Digital Will go High if the channel is hidden.</p> <p>Channel_StreamAvailable_Show, Digital Will go High if supported by the selected API Version.</p> <p>Channel_StreamAvailable_Fb, Digital Will go High if the channel has a stream available.</p> <p>Channel_Mic_Enabled_Show, Digital Will go High if supported by the selected API Version.</p> <p>Channel_Mic_Enabled_Fb, Digital Will go High if the channel mic is enabled.</p> <p>Channel_Mic_Muted_Show, Digital Will go High if supported by the selected API Version.</p> <p>Channel_Mic_Muted_Fb, Digital Will go High if the channels mic is muted.</p> <p>Channel_PinSecure_Show, Digital Will go High if supported by the selected API Version.</p> <p>Channel_PinSecure_Fb, Digital Will go High if the channels PIN code is enabled.</p> <p>Channel_Pincode, Serial</p>
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	<p>Displays the active channel PIN code in serial form.</p> <p>Channel_QR_Code, Serial Displays a link to the html folder on the processor hosting the image of the QR Code.</p> <p>***Error***</p> <p>Show_Error_Popup, Digital Will go High if there is an error to display.</p> <p>Error, Serial Active received error from system.</p>
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Version History	<table border="1"><thead><tr><th>Version</th><th>Date</th><th>Remarks</th></tr></thead><tbody><tr><td>1.0.0</td><td>220204</td><td>Initial module for MobileConnect API v2.0</td></tr><tr><td>1.1.0</td><td>220204</td><td>Module for MobileConnect API v2.1 and v2.0</td></tr></tbody></table>	Version	Date	Remarks	1.0.0	220204	Initial module for MobileConnect API v2.0	1.1.0	220204	Module for MobileConnect API v2.1 and v2.0
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1.0.0	220204	Initial module for MobileConnect API v2.0								
1.1.0	220204	Module for MobileConnect API v2.1 and v2.0								
Advisories/remarks										
Dependencies	MobileConnect.clz									
Processor support	2-Series, not currently supported. 3-Series, support. 4-Series, support.									